

### **INTERIM PRESENTATION** Mushroom farm project

Team 3



## Presentation Outline

### **OUR DISCUSSION POINTS**

I. Introduction II. State of the Art III. Project Management IV. Marketing Plan **VII. Project Development VIII. Prospectives** 

- V. Eco-efficiency measures for sustainability
- VI.Ethical and Deontological concerns

#### INTRODUCTION

Motivation Problem Objectives Requirements Functional Tests Project Planning



### State of Art



Investigate the feasibility of creating a business surrounding the idea of growing mushrooms using coffee waste.

• ANALYSIS OF GROWING PROCEDURES/PROCESS • ANALYSIS OF EXISTING SOLUTIONS • WHAT ARE THE EXISTING MARKETS?

### Project management

- Defining the scope
- Agile management
- Quality control
- Task allocation
- Internal and external communication

### Engagement

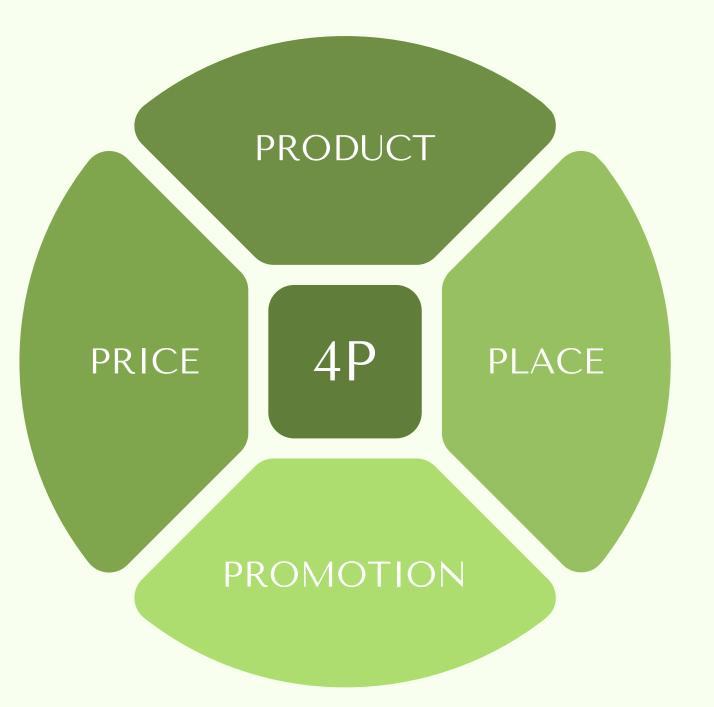
#### Attention

### Scrum

#### Respect

Courage

#### Ouverture



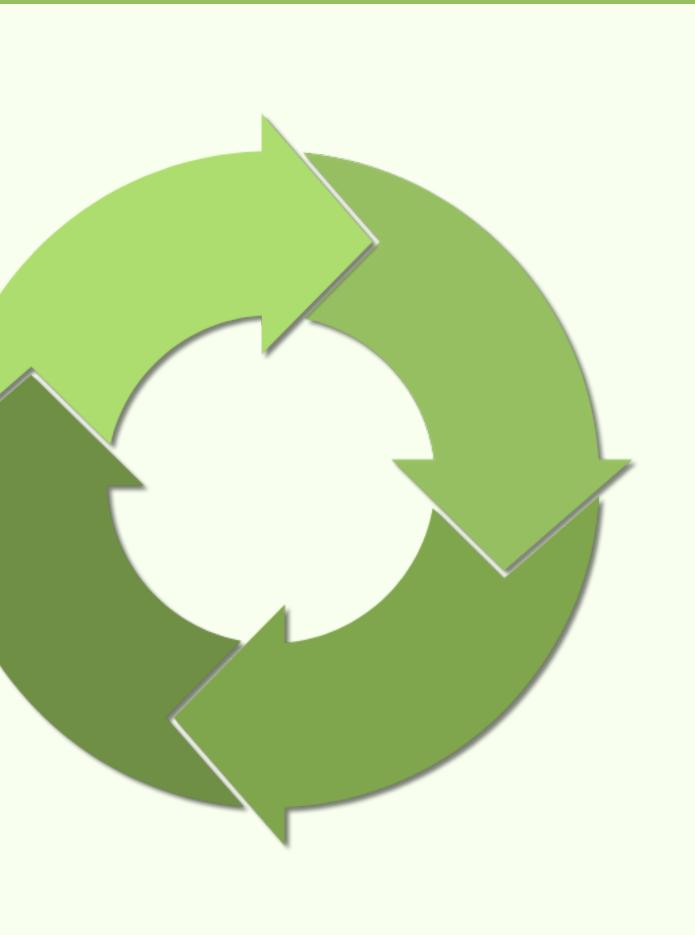
## Marketing Plan

- MARKET ANALYSIS
- POSITIONING
- MARKET SEGMENTATION
- BRAND IMAGE
- MARKETING MIX

Making healthy and sustainable food available for all

### Eco efficiency measures for sustainability

- REDUCE, REUSE, RECYCLE
  - $\rightarrow$  PROMOTING CIRCULAR ECONOMY
- REDUCING THE FOODS CARBON
  FOOTPRINT
- ENVIRONMENTALLY, ECONOMICALLY AND SOCIALLY SUSTAINABLE



### Ethical and Deontological concerns

- Product Development following ethical guidelines
- Promoting honest and fair marketing strategies
- Minimizing environmental impact
- Encouraging sustainable social practices
- Ensuring reliability of product and service



Act only according to that maxim whereby you can at the same time will that it should become a universal law.

IMMANUEL KANT

### Project Development

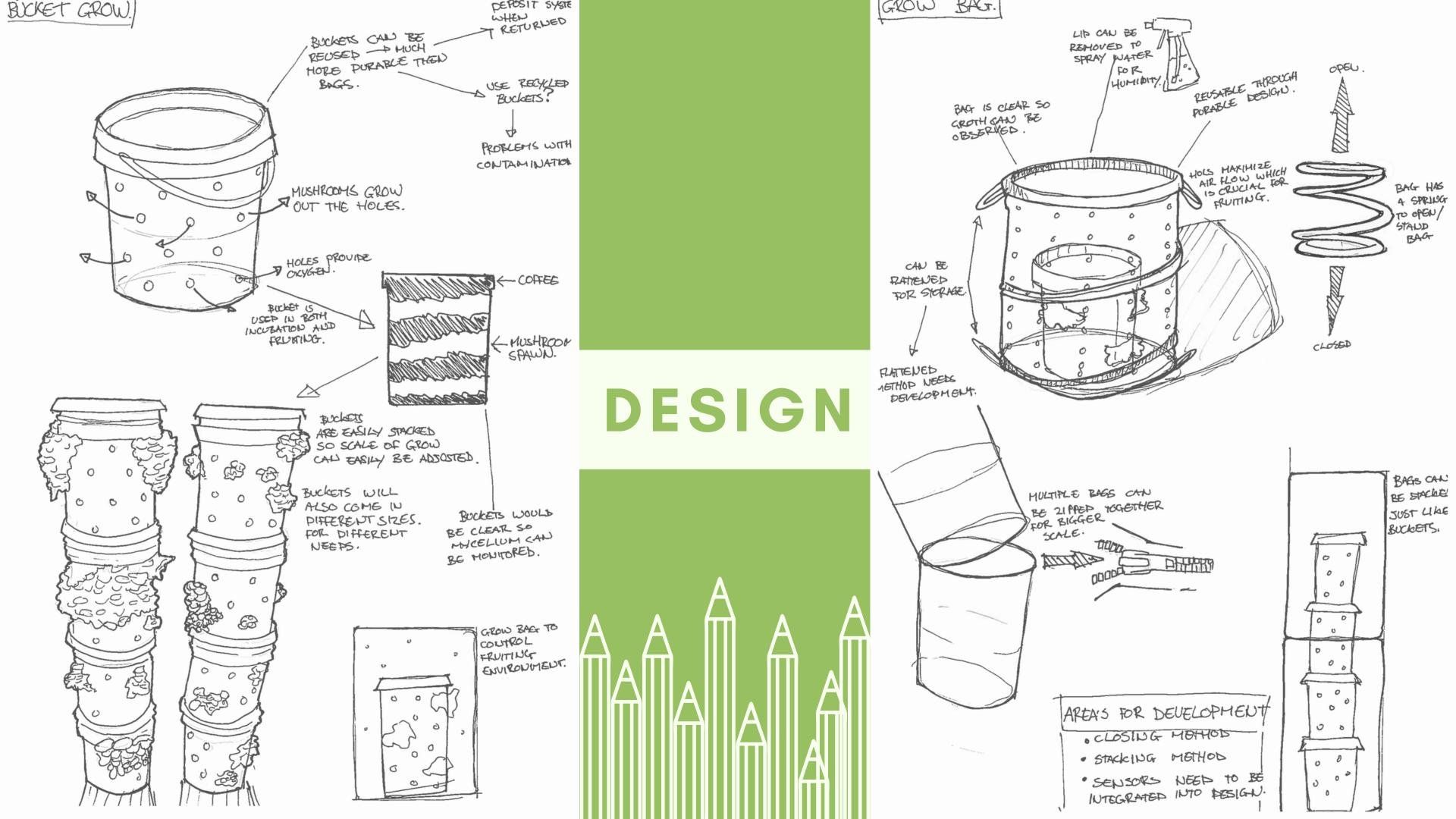




Define and design concept Development of structural drawing and detailed schematics



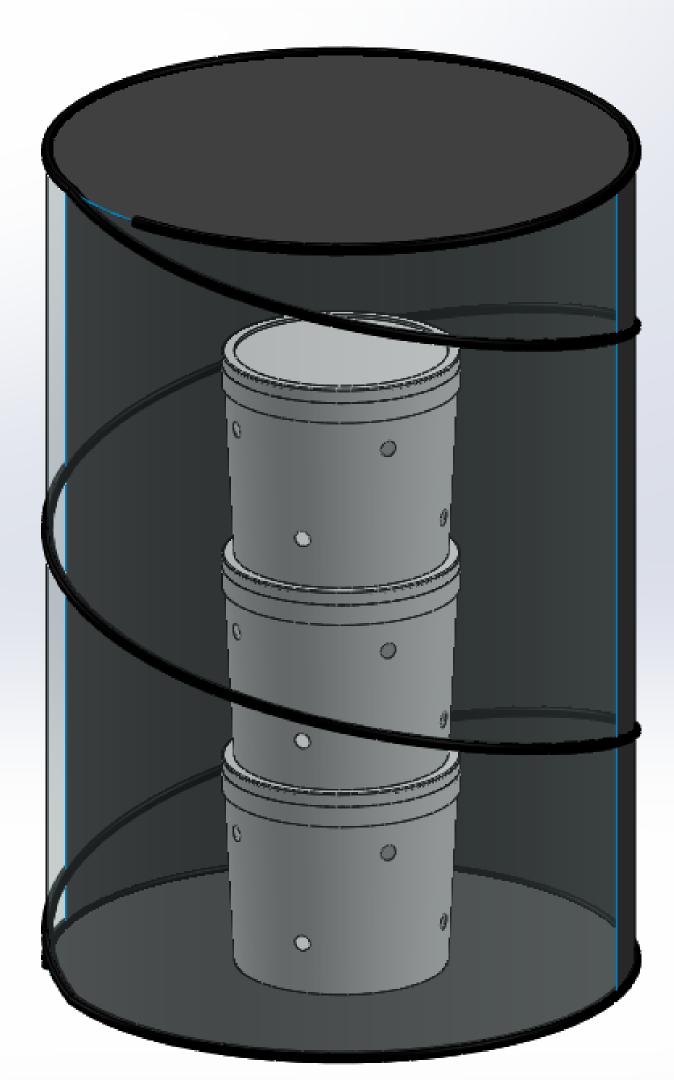
#### Component and material analysis



# Prospectives

#### FURTHER STEPS

- Prototyping
- Functional testing
- Cooperation with sponsors
- Consolidate and validate marketing plan



"All things are created twice; first mentally; then physically. The key to creativity is to begin with the end in mind, with a vision and a blue print of the desired result."

#### STEPHEN COVEY